Theatre 461 Advanced Design Studio Syllabus
Spring 2011
Monday & Wednesday 10:00-11:00 0157 Pearson Hall
Friday Lab 10:00-11:50 0157 Pearson Hall

Instructor:
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Office: 2228 Pearson Hall

Credits:
4 total

Text: (optional)
Scenic Art for the Theatre by Susan Crabtree & Peter Beudert, ISBN 0-240-80462-7
Character Costume Figure Drawing, by Tan Huaixiang, ISBN 0-240-80534-8

Course Objective:
Design Studio 461 is intended to give advanced students in design the ability to do in depth study of the theatre design
process. The students will be expected to choose from the design disciplines of costume, scenic or lighting design for their
projects. Projects such as focusing on specific technical issues will also be considered. After the projects have been
selected, the student with the instructors will set deadlines for the various aspects of the design process. Class time will be
spent in discussion, working on projects, field trips and reviewing progress of the projects. Instruction for this class will
be done by discussion, intuitive art skills, demonstrations, slides, field trips, mentoring and monitoring the progress of
these projects. Guests and other program professors will be called into class to discuss and review the designs. Grading
will be based on quality and execution of the design projects, participation, discussion, attendance, presentations of
designs and project tardiness. Students will be expected to be able to draft, draw, build models, render sets and costumes,
design lighting plots and paint with some proficiency. Projects can be tied into scheduled productions if possible. These
projects are intended to prepare student’s portfolios for entry into graduate school and the professional world. You will
also be expected to exhibit your design work towards the end of the semester.

Attendance Implications:
Each class is worth 7 pts for a total of 315 pts for the semester.

Class Requirements:
• Attendance in class is mandatory to keep up. There will be a sign in sheet for each class.
• Projects need to be turned in on time. Late project will not be accepted.
• Public exhibition of projects or portfolio at end of semester.
• 5 Design, research or develop specific technical projects (the number will depend on project complexity).
• Research and copy a specific design style or designer.

Supplies & Equipment:
This will depend on individual projects, which will be discussed during the first two classes.

Grades:
315 pts (7pts each class) Attendance class and lab.
1000 pts (200pts ea.) Class projects.
185 pts Research design style/designer and copy project.
200 pts Exhibition/Portfolio
1800 TOTAL POINTS

Note:
Students with documented disabilities that may require special accommodations to participate fully in the course are
encouraged to speak with the instructor within the first two weeks of the course so that appropriate arrangements can be
made.