Theatre 393B Scenic Painting
sp 2014
Rm 0157 Pearson Hall
(Fisher Theatre)

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COURSE OBJECTIVE:
This is a course that has no prerequisites. The intent of this course is to introduce students to the elements of Scenic Painting for the Theatre. This course will not be excluded to theatre applications only, but will also review scenic painting for film, TV and industrial applications. The course will loosely follow the textbook “Scenic Art for the Theatre”. The history, tools and techniques will be covered in this class through reading, written papers and projects. The course will predominantly focus on learning techniques by doing hands on scenic painting projects. The successful student will leave this class understanding the basic techniques of scenic painting. Faux painting and Trompe L’Oeil techniques will be also introduced. Students will be expected to paint on the season productions.

REQUIRED TEXTS:

Scenic Art for the Theatre 3rd Edition by Susan Crabtree & Peter Beudert

EXERCISE & PROJECT GRADING OUTLINE:
Exercise and projects 1400pts
Shop lab work 200pts
Final project 400pts
Total points 2000

GRADING & ATTENDANCE IMPLICATIONS:
The exercises, projects and production work will all count for a part of the overall grade. The grading criteria for each of these areas will be evaluated from the following: participation, work completed, and evaluation during critiques by students/instructors. The overall progress of work throughout the semester will be a major factor in grading.

ATTENDANCE: IS VERY IMPORTANT!
There will be 3 excused absences only. Your grade will drop 1/2 a letter grade for each absence there after.

It is important that all reading assignments are done before class begins, so that you can adequately participate in the class discussions, projects and critiques. No project will be accepted late.