**393B Scenic Design Studio II**

**Syllabus**  
**Spring 2015**

TTTH 11:00-12:30 Theatre Conference room and Lab (time to be announced) 0157 Pearson Hall

**Instructor:**
Robert Sunderman  
Office: 294-4482 Cell: 515-689-2245 E-mail rsunder@iastate.edu  
Office: 2228 Pearson Hall  
Hours: MW 9:00-10:00 and 11:00-12:00 or by appointment.

**Credits:**
3 total

**Scenic Design II Section:**

**Text: (optional)**
Scenic Art for the Theatre by Susan Crabtree & Peter Beudert, ISBN 0-240-80462-7

**Course Objective:**
Advanced Scenic Design Studio 393B is intended to give intermediate students in scenic design the ability to do in depth study of the design technical aspects of the scenic design process. This class focuses on specific technical issues of scenic design process. Class time will be spent in discussion, working on projects, field trips and reviewing progress of the projects. Instruction for this class by the instructor will be done by discussion, demonstrations, field trips, mentoring and monitoring the progress of these projects. Grading will be based on quality and execution of the design projects, participation, discussion, attendance, presentations of designs and project tardiness. Students will be expected to be able to draft, draw, build models and paint renderings. Projects can be tied into scheduled productions if possible. These projects are intended to prepare student’s portfolios for entry into graduate school and the professional world. You will also be expected to exhibit your design work towards the end of the semester.

**Attendance Implications:**
Attendance is **mandatory** in this class and will be taken each class. You will be allowed **FOUR EXCUSED** absences at which point each further absence will drop your grade ½ letter grade.

**Class Requirements:**
- Attendance in class is mandatory. There will be a sign in sheet for each class.  
- Projects need to be turned in on time. Late project will not be accepted.  
- Public exhibition of projects or portfolio at end of semester.  
- 5-6 specific technical projects (the number will depend on project complexity).  
- Research and copy a specific design rendering.  
- 1 final project

**Supplies & Equipment:**
See provided list.

**Grades:**
200 pts class participation, class discussions, exhibition.  
1600 pts various projects.  
200 pts research design style and copy projects.  
2000 Total Points

**Note:**
Students with documented disabilities that may require special accommodations to participate fully in the course are encouraged to speak with the instructor within the first two weeks of the course so that appropriate arrangements can be made.